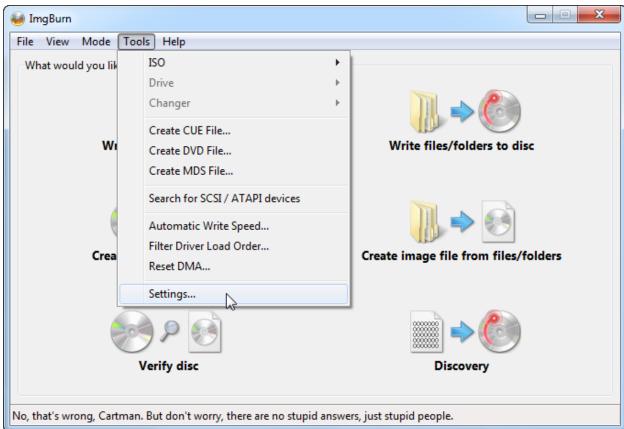
How to burn your XGD3 backups

• XGD3 backups must be made with latest version of XBC and 0800 v3.0

First ensure you run the latest ImgBurn (2.5.6.0 was the time of writing)

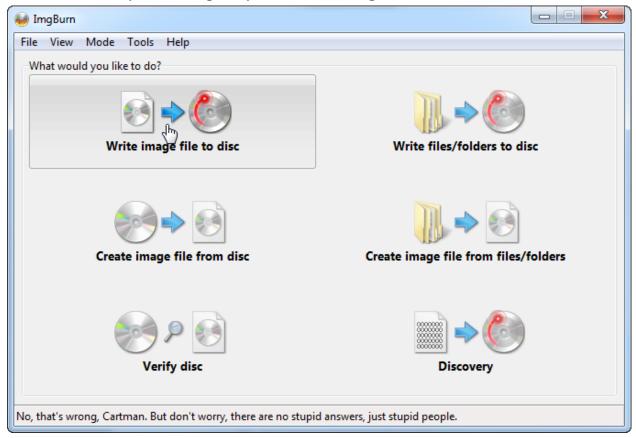


Now go to Tools \rightarrow Settings

Go to Write tab and ensure Layer Break is set to Calculate Optimal

🥪 Settings						×
Events	Registry		F		File Locations	
General Read Build	Write	Verify	Graph Da	ata I/O	Device	Sounds
Page 1 Page 2 Options Write Mode: Write Type: Link Size: Image: Auto 'Change Book Type' (*) Image: Use 'Normal' For BD Video Image: Perform OPC Before Write DVD+R Reserve Track Image: DVD+R Reserve Track Image: DVD+R Reserve Track Image: DVD+R Finalise Disc (Minimal DVD+R Reserve Track Image: DVD+R Finalise Disc (Minimal DVD-RAM / BD-RE FastWrite (Image) Image: DVD-RAM / BD-RE FastWrite (Image) Image File Image: DVD-RE / Delete Image) Image Fil	Radius) (*) *) ss		 User Sp Sectors i Auto 'Expo Prefer Form Prefer Forma 	ate Optimal pecified n L0: ort Graph Dat mat With Full mat Without perly Format t Size: - Use Ansi Co er 'Copies'	1913760 ta' I Certification (*) Spare Areas (*) ted Discs (*) Preferred odePage High	
Restore Defaults					ОК	Cancel

So on the startup screen again, press Write image file to disc



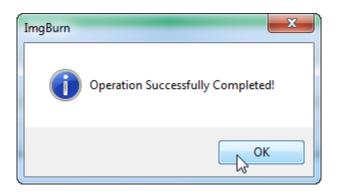
Choose your .dvd file in source and press Write

🥶 ImgBurn	
File View Mode Tools Help	
Source	SONY BD RW BWU-500S 1.63 (RAID) Current Profile: DVD+R DL
Label: DVD_ROM Imp ID: Microsoft CDIMAGE UDF File Sys: ISO9660, UDF (1.50)	Disc Information: Status: Empty State of Last Session: Empty Erasable: No
Sectors: 4,267,015 (MODE1/2048) (LB: 2,133,520) Size: 8,738,846,720 bytes Time: 948:15:40 (MM:SS:FF)	Free Sectors: 4,173,824 Free Space: 8,547,991,552 bytes Free Time: 927:32:74 (MM:SS:FF) Next Writable Address: 0
Destination	Supported Write Speeds: 4x, 6x, 8x
SONY BD RW BWU-500S (J:) ▼ Test Mode Verify	DVD±R DL Boundary Information: L0 Data Zone Capacity: 2,086,912 Changeable: Yes Physical Format Information (ADIP - L0):
	· · · · · · · · · · · · · · · · · · ·
۱	Settings Write Speed: AWS (2.4x) Copies: 1
Ready	

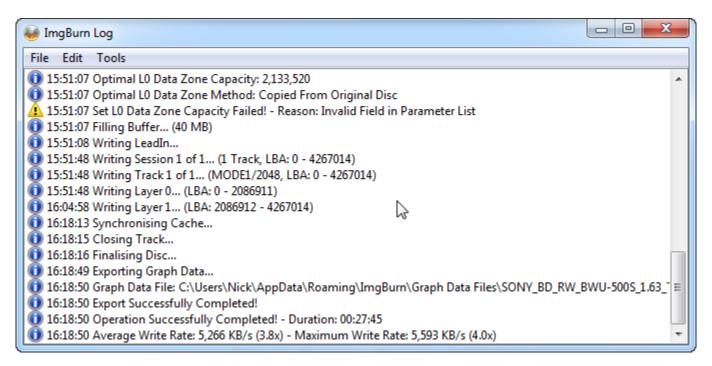
You'll get a message, choose Truncate

ImgBurn		
?	There doesn't appear to be enough space on the disc to burn this image.	
	Image Size: 4,267,015 Sectors (8,334 MB) Disc Size: 4,173,824 Sectors (8,152 MB)	
	What would you like me to do? Write until end of image (Overburn)	
	Write until end of disc (Truncate)	
	OK Cancel]

After a while



This is the log after the burning is completed.



That's it!

You finished burning, now you can store somewhere safe your original game 🙂

Thanks go to:

C4eva & Team Jungle

Team Xecuter

And everyone else involved in this process.